



## The great Mission (download edition)

### What is needed to play?

- **The biblogram-app**

Visit [app.biblogram.com](http://app.biblogram.com) on a mobile device or a computer to access the app.

*The app keeps track of which questions/destination tasks/destinations that have been shown in the app. Therefore, it is recommended only to use the app on one device during the game to avoid any content being showed multiple times before all content have been showed once.*

- **Game board**

Download the game board for free on [www.biblogram.com](http://www.biblogram.com).  
Print, cut and assemble the game board with glue or tape.

- **Denarians**

Players need to keep track of play money during the game.  
One way to do this is to download free denarii from the website [www.biblogram.com](http://www.biblogram.com).  
Alternatively, players can use other physical objects, such as coins or Lego bricks.  
The "bank" should have available a minimum of 10 denarii per player.

- **Game pieces**

Each player must have a game piece to move on the game board. Players must provide suitable game pieces themself. Small Lego bricks can be a good alternative.

- **Pen and paper**

Each player must have pen and paper to keep track of their destinations.

## A brief description of the game

Each player will embark on a missionary journey, visiting 7 destinations. To move, players must answer a biblical question correctly or pay denarii. Players choose the order in which they visit their destinations. When they arrive at a destination, they must complete a destination task before they can move on. The winner is whoever first completes their missionary journey.

## The beginning

Each player is dealt 5 denarii. Each player is also given 7 destination cards on the map tab in the app (far right), marked with the letters A to G. It is possible to reduce the playing time by reducing the number of destinations. Each player writes down their destinations on a sheet of paper and chooses one of the destinations as their starting point. All players put their game piece at their starting destination. Players cross out the starting destination from their list. Decide which player starts and let the round progress clockwise.

## How do players move on the board?

To move around the game board, players must answer a biblical question correctly or pay denarii. Questions can be found on the question tab in the app (far left). The questions come in 3 levels of difficulty: easy, medium, and difficult. Each player only gets one question per turn. The player chooses the degree of difficulty they want for each turn. When answering a question, another player should read out the question. The player has 30 seconds to answer correctly. Use the stopwatch in the app. If a player answers a simple question correctly, they can move 1 move in any direction. A player can move 2 moves for medium and 3 for difficult. To make the game more balanced, players can agree that, for example, young or new missionaries may move an extra move each time they move.

## Denarii

The denarii can be used at any time in a player's own turn to move on the game board, in addition to any other moves the player may move. A player is also allowed to pay denarii to move if they did not answer correctly on a question. One denar is equivalent to one move and is paid to the "bank" when used. There is no limit to how many denarii a player can use in one turn.

## Destination tasks

When a player arrives at one of their destinations, they must draw a task card, which is found on the circle tab in the app. On a task card there is a name or word with black letters, as well as some words with red letters. The player has 30 seconds to explain to the other players which word is in black, without saying this word or any of the red ones. Use the stopwatch in the app. The player starts the clock when they are ready to start. The player has up to 30 seconds to prepare.

The player can cross out the destination they are on if any of the other players were able to figure out the task word before the time was up. The player who said the word first gets 2 denarii from the “bank”. If several players answered correctly at the same time, all these 2 denarii get from the “bank”. A player cannot move on after they have attempted a destination task. If a player was not able to complete their destination task, they must wait until the next round before they can try another destination task. When a player arrives at their final destination, they should cross out that destination immediately. They shall not complete a destination task there.

## What if a player land on a star symbol?

If a player lands at a destination with a star symbol, they must draw a situation map, which is found on the star tab in the app. A situation card contains either an advantage or a disadvantage. The message is read aloud and applies immediately. So, for example, they have to skip a turn, the player is not allowed to do anything more this turn.

## How to win?

The winner is the player that first crosses out all their destinations. Remember that if multiple players finish in the same round, there will be a draw.